A method of constructing maximin distance designs

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SUMMARY

An attractive type of space-filling design for computer experiments is the class of maximin distance designs.Algorithmic search is commonly used for finding such designs, but this approach becomes ineffective for large problems. Theoretical construction of maximin distance designs is challenging; some results have been obtained recently, often using highly specialized techniques. This article presents an easy-to-use method for constructing maximin distance designs. The method is versatile as it works with any distance measure. The basic idea is to construct large designs from small designs, and the method is effective because the quality of large designs is guaranteed by that of small designs, as evaluated by the maximin distance criterion.

Some key words: Computer experiment; Orthogonal array; Space-filling design.

1. Introduction

Computer experiments are powerful tools for investigating complex systems in the sciences and engineering. The most commonly used designs for computer experiments are space-filling designs [\(Santner et al.](#page-10-0), [2003;](#page-10-0) [Fang et al.,](#page-10-0) [2006](#page-10-0)), which aim to distribute the design points over the design space as uniformly as possible. One can construct designs that are space-filling in low dimensions by using orthogonal arrays or stronger versions of such arrays. Research in this area originated from the work of [McKay et al.](#page-10-0) [\(1979\)](#page-10-0), was continued by [Owen](#page-10-0) [\(1992](#page-10-0)) and [Tang](#page-10-0) [\(1993\), and remains very active to the present day. For some recent developments, see](#page-10-0) Mukerjee et al. [\(2014\)](#page-10-0) and [He et al.](#page-10-0) [\(2018\)](#page-10-0).

Maximin distance designs, first introduced by [Johnson et al.](#page-10-0) [\(1990\)](#page-10-0), are also popular choices in the design of computer experiments. [Johnson et al.](#page-10-0) [\(1990\)](#page-10-0) showed that maximin distance designs are asymptotically optimal in a Bayesian setting when Gaussian process models are considered. But finding maximin distance designs is no simple matter. One may resort to algorithmic search as in [Ba](#page-10-0) [\(2013\)](#page-10-0). An algorithmic search method is flexible in its choices of a distance criterion and the numbers of runs and factors, but its performance deteriorates for large problems, as is the case for all computational algorithms. Theoretical construction of maximin distance designs is challenging, and recent efforts are rather technical. Zhou $\&$ Xu [\(2015](#page-10-0)) examined good lattice point designs with linear transformations, and [Wang et al.](#page-10-0) [\(2018](#page-10-0)) further considered nonlinear Williams transformations of linearly transformed good lattice points. [Xiao & Xu](#page-10-0) [\(2017](#page-10-0)) made use of highly specialized objects called Costas arrays.

In this paper we propose a simple method of constructing maximin distance designs. The method is easy to use as it requires only some small maximin distance designs, which can be obtained by either algorithmic search or theoretical construction. Large designs are then constructed using the small designs, and the quality of these large designs, as measured by a maximin distance criterion, is guaranteed by the quality of the small designs. Another appealing feature of our method is that it can be used in conjunction with any distance measure. Application of the method to design construction is demonstrated in a number of scenarios.

2. Notation, definitions and background

A design with *N* runs, *n* factors and *s* levels can be represented by an $N \times n$ matrix with entries from $\{0, 1, \ldots, s - 1\}$, and is said to be of U-type if the number of each level appears equally often in every column. We denote such a design by $U(N, s^n)$. If a $U(N, s^n)$ has the property that all s^2 ordered pairs of levels occur equally often in any of its $N \times 2$ subarrays, then it is an orthogonal array of strength 2 and will be denoted by $OA(N, s^n)$. When $N = s$, a $U(N, s^n)$ becomes an $LH(N, n)$, a Latin hypercube of N runs for *n* factors.

Let *D* be a $U(N, s^n)$, and let $x_i = (x_{i1}, \ldots, x_{in})$ be the *i*th row of *D*. The L_p -distance between rows x_i and x_j is defined to be $d_p(x_i, x_j) = \sum_{k=1}^n |x_{ik} - x_{jk}|^p$ for $p \ge 1$. Define the *L_p*-distance of *D* to be $d_p(D) = \min_{i \neq j} d_p(x_i, x_j)$; that is, $d_p(D)$ is the minimum L_p -distance between any two distinct rows of *D*. The above definition of *Lp*-distance, which does not take the *p*th root as in the standard $(\sum_{k=1}^{n} |x_{ik} - x_{jk}|^p)^{1/p}$ definition, is convenient to use and hence adopted in this work. The maximin distance criteria resulting from our definition and the standard one are equivalent.

The maximin L_p -distance criterion requires us to select a design that maximizes $d_p(D)$ among all competing designs, which are $U(N, s^n)$ designs in this paper. [Zhou & Xu](#page-10-0) [\(2015](#page-10-0)) derived an upper bound on $d_p(D)$ for this class of designs. For any $U(N, s^n)$, the average L_p -distance between all pairs of points is

$$
d_{p,\text{ave}} = \frac{n C_p}{N^2 - N}, \quad C_p = \sum_{i \neq j} |x_{ik} - x_{jk}|^p. \tag{1}
$$

The *dp*, ave value is constant in the sense that it depends only on *N*, *n* and *s*, but not on any particular design under consideration. We therefore have $d_p(D) \leq d_{p,\text{ave}}$, where $\lfloor x \rfloor$ denotes the largest integer not exceeding *x*. In particular, we have $d_1(D) \leq N(s^2 - 1)n/(3Ns - 3s)$ for $p = 1$ and $d_2(D) \leq N(s^2 - 1)n/(6N - 6)$ for $p = 2$.

To evaluate a design under the maximin L_p -distance criterion, one can use a distance efficiency defined by $d_p(D)/\lfloor d_{p,\text{ave}} \rfloor$, as recommended in [Wang et al.](#page-10-0) [\(2018](#page-10-0)). For general theoretical considerations, however, it is more convenient to use

$$
d_{p,eff}(D) = d_p(D)/d_{p,\text{ave}},\tag{2}
$$

which is the distance efficiency we adopt here. Except for very small designs, there is only a minute difference between these two versions of distance efficiency. When $d_{p, \text{eff}}(D) = 1$, the design *D* is equidistant and is a maximin L_p -distance design. If the design *D* has a $d_{p, \text{eff}}(D)$ value close to 1, it must be a very good design according to the maximin L_p -distance criterion. On the

other hand, a maximin L_p -distance design may not have a large $d_{p, \text{eff}}(D)$ value, which occurs when it is impossible to achieve equidistance or near-equidistance.

Our goal is to construct maximin L_p -distance designs. In the process of construction, the Hamming distance will play a supporting role. Consider a U(*N*,*sn*) design *D* as introduced above. The Hamming distance $d_H(x_i, x_j)$ between x_i and x_j , the *i*th and *j*th rows of *D*, is the number of components in which they differ. The Hamming distance of design *D*, denoted by $d_H(D)$, is the minimum Hamming distance between any two distinct rows of *D*. We can easily find the average of all the Hamming distances between all pairs of rows,

$$
d_{\text{H,ave}} = N(s-1)n/\{(N-1)s\}.
$$
 (3)

Similarly, we define

$$
d_{\mathrm{H,eff}}(D) = d_{\mathrm{H}}(D)/d_{\mathrm{H,ave}}.\tag{4}
$$

3. Method and results

Consider two U-type designs *A* and *B*, where *A* is a U(*N*, s^{n_1}) and *B* a U(*s*, q^{n_2}). From *A* and *B* we construct a U-type design *D* by replacing the *u*th level of *A* by the (*u* + 1)th row of *B* for $u = 0, 1, \ldots, s - 1$. Then *D* is a U(*N*, $q^{n_1 n_2}$). This method of replacement has its origin in the cons[truction of orthogonal arrays, where it is called an expansive replacement method \(](#page-10-0)Hedayat et al., [1999\), and has also been used for different purposes in](#page-10-0) [Mukerjee et al.](#page-10-0) [\(2014](#page-10-0)) and Sun & Tang [\(2017\)](#page-10-0). It had not, however, previously been considered for the construction of maximin distance designs.

It turns out that very useful results, as shown below, can be obtained regarding the distance properties of design *D* in relation to those of designs *A* and *B*. Although the results are perhaps not surprising, their simplicity and usefulness are unexpected advantages.

THEOREM 1. *Suppose that A is a* $U(N, s^{n_1})$ *and B is a* $U(s, q^{n_2})$ *. Let D be a* $U(N, q^{n_1n_2})$ *obtained by replacing the uth level of A by the* $(u + 1)$ *th row of B, for* $u = 0, 1, \ldots, s - 1$ *. Then:*

(i) $d_p(D) \geq d_H(A) d_p(B);$ (iii) $d_{p,eff}(D) \geq d_{H,eff}(A) d_{p,eff}(B).$

If B is equidistant under the Lp-distance, then the equalities in (i) *and* (ii) *are both attained.*

The proofs of Theorem 1 and other theoretical results are provided in the Appendix. Although the Hamming distance of design *A* enters the picture, the distance measure for designs *B* and *D* is the L_p -distance for any $p \geq 1$. From the proof we see that Theorem 1 actually holds for any additive distance measure, by which we mean a distance of the form $d(x, y) = \sum_{k=1}^{n} d(x_k, y_k)$ for $x = (x_1, \ldots, x_n)$ and $y = (y_1, \ldots, y_n)$. This feature makes our method very versatile, as one can construct large designs *D* from small designs *B* using the *L*1-, *L*2- or any additive distance.

Theorem 1(i) states that the L_p -distance of *D* is bounded below by the product of the Hamming distance of *A* and the *Lp*-distance of *B*. If *A* has a large Hamming distance and *B* has a large *Lp*distance, then design *D* must also have a large L_p -distance. Theorem 1(ii) says that the distance efficiency of *D* is bounded below by the product of the distance efficiencies of *A* and *B*. If *A* and *B* both have distance efficiencies close to 1, then *D* must also have a distance efficiency close to 1.

The quality of design *D* is generally better than what is guaranteed by the lower bounds in Theorem [1.](#page-2-0) The equalities in parts (i) and (ii) of the theorem hold when *B* is equidistant, but seldom hold otherwise. To see this, observe that the *Lp*-distance of two rows of design *D* is the sum of the *Lp*-distances between a list of pairs of points of design *B*, with the list corresponding to the different components of the two rows of *A* that give rise to the two rows of *D*. To attain the lower bounds in Theorem [1,](#page-2-0) there must exist two rows of A that, not only have the smallest Hamming distance, as given by $d_H(A)$, but also render, via their different components, a list of pairs of points of *B* that all have the smallest L_p -distance, as given by $d_p(B)$. These requirements are difficult to meet unless *B* is equidistant or nearly equidistant.

In Theorem [1,](#page-2-0) if $d_{H,\text{eff}}(A) = d_{p,\text{eff}}(B) = 1$, then $d_{p,\text{eff}}(D) = 1$, in which case all three designs are equidistant.

Corollary 1. *If A and B in Theorem* [1](#page-2-0) *are both equidistant, then D is equidistant and hence a maximin distance design.*

If we choose *A* to be a saturated orthogonal array $OA(N, s^{n_1})$, then it is equidistant with $d_H(A) =$ *N*/*s* according to [Cheng](#page-10-0) [\(2014,](#page-10-0) Theorem 8.6). The Rao–Hamming construction gives a saturated $O(A(N, s^{n_1})$ with $N = s^k$ and $n_1 = (N-1)/(s-1)$, and is applicable whenever *s* is a prime power. Under the L_1 -distance, [Wang et al.](#page-10-0) [\(2018,](#page-10-0) Theorem 4) showed that an equidistant LH(s , s), a Latin hypercube of *s* runs for *s* factors, can be constructed if $2s + 1$ is a prime. We choose this LH(*s*, *s*) as *B*. Then we can establish the next theorem.

THEOREM 2. If s is a prime power and $2s + 1$ is a prime, then an equidistant maximin design $U(N, s^n)$ where $N = s^k$ and $n = s(s^k - 1)/(s - 1)$ can be constructed under the L_1 -distance for *every integer* $k \geqslant 2$.

Some designs obtained by applying Theorem 2 are presented in Table 1.

The equidistant maximin designs in Theorem 2 and Table 1 are supersaturated in that $n =$ $s^k + s^{k-1} + \cdots + s > N = s^k$. The rest of the section is devoted to the construction of designs that are not supersaturated.We will examine three other choices of *B*, while still using the saturated $OA(s^k, s^{n_1})$ with $n_1 = (s^k - 1)/(s - 1)$ as *A*.

From the LH(*s*,*s*) above, [Wang et al.](#page-10-0) [\(2018\)](#page-10-0) constructed an LH($s + 1$, *s*) with $d_{1,eff}$ = $(s + 1)/(s + 2)$. Replacing *s* by $s - 1$, we obtain an LH(*s*, *s* − 1) with $d_{1,\text{eff}} = s/(s + 1)$. Using this Latin hypercube as *B*, we obtain the next result.

PROPOSITION 1. *If s is a prime power and* $2s - 1$ *is a prime, then a* $U(N, s^n)$ *design D, where* $N = s^k$ and $n = s^k - 1$, can be constructed to have $d_{1, \text{eff}}(D) \geqslant s/(s+1)$ for every integer $k \geqslant 2$.

Proposition [1](#page-3-0) provides a class of designs with high distance efficiency. We see that $d_{1,\text{eff}}(D) \geq$ 0.9 for $s \ge 9$ and that $d_{1,eff}(D) \ge 0.8$ even for $s = 4$. [Wang et al.](#page-10-0) [\(2018](#page-10-0), Theorem 2) constructed another LH($s, s - 1$) when *s* is prime. If we take this design as our choice of *B*, then it has $d_{1,\text{eff}}(B) \geqslant 1 - 2/(3s^2 - 3)^{1/2}$ according to [Wang et al.](#page-10-0) [\(2018](#page-10-0), Theorem 2), leading to another construction of designs with high distance efficiency.

PROPOSITION 2. *If s is a prime, then a* $U(N, s^n)$ *design D where* $N = s^k$ *and* $n = s^k - 1$ *can be constructed to have* $d_{1, \text{eff}}(D) \geqslant 1 - \frac{2}{3s^2 - 3}^{1/2}$ *for every integer k* $\geqslant 2$ *.*

Propositions [1](#page-3-0) and 2 together cover many *s* values for a U(*N*,*sn*) with high distance efficiency to be constructed. We give some examples. For *s* = 5, Proposition 2 is applicable, but Proposition [1](#page-3-0) is not. In contrast, for $s = 9$, Proposition [1](#page-3-0) is applicable, but Proposition 2 is not. For $s = 7$, both Propositions [1](#page-3-0) and 2 are applicable. Proposition 1 gives a design with $d_{1,\text{eff}}(D) \geq 0.875$ while Proposition 2 gives a design with $d_{1,\text{eff}}(D) \geq 0.833$. Upon examining the two LH(7,6) designs used in Propositions [1](#page-3-0) and 2, we were pleasantly surprised to find that the $LH(7, 6)$ constructed by Theorem 2 of [Wang et al.](#page-10-0) [\(2018\)](#page-10-0) is equidistant. This means that the design from Proposition 2 for $s = 7$ actually has $d_{1,eff}(D) = 1$. The equidistant LH(7, 6) is displayed below:

Table 2 presents some designs obtained by Propositions [1](#page-3-0) and 2.

We conclude this section with a result under the *L*₂-distance. [Zhou et al.](#page-10-0) [\(2020\)](#page-10-0) constructed an LH(2^k , 2^{k-1}) with *L*₂-distance efficiency $d_{2,eff} \geq 1 - 1/2^k$ for any $k \geq 2$. We now use this design as *B* while still taking a saturated orthogonal array as *A*.

PROPOSITION 3. *A* U(*N*, s^n) *design D where s* = 2^{k_2} , $N = 2^{k_1k_2}$ *and n* = $2^{k_2-1}(2^{k_1k_2}-1)/(2^{k_2}-1)$ 1) *can be constructed to have* $d_{2,\text{eff}}(D) \geq 1 - 1/2^{k_2}$ *for all* $k_1 \geq 2$ *and* $k_2 \geq 2$ *.*

Taking $k_1 = 2$ and $k_2 = 3$ gives a U(64, 8³⁶) with $d_{2,\text{eff}}(D) \ge 7/8$. If we take $k_1 = 2$ and $k_2 = 4$, we obtain a U(256, 16¹³⁶) with $d_{2,\text{eff}}(D) \geq 15/16$.

4. Further results

In the previous section following the main result, Theorem [1,](#page-2-0) we focused on the construction of design *D* under the condition that *A* is a saturated orthogonal array, which is equidistant under the Hamming distance. We shift gears in this section and consider the construction of a design *D* with *B* chosen to be equidistant under the *Lp*-distance. Our candidate choices for *A* here are the subarrays of a saturated orthogonal array.

Let *S* denote a saturated orthogonal array $OA(N, s^{n_1})$ where $n_1 = (N - 1)/(s - 1)$, given by the Rao–Hamming construction, which is available whenever *s* is a prime power. Let design *A* be obtained by selecting some columns from *S*. Those columns not selected by *A* form a complementary design of *A*, which we denote by $A = S \setminus A$. Let *A* and *A* have *j* and *n*₁ − *j* columns, respectively. As *S* is equidistant with $d_H(S) = N/s$, we have that $d_H(A) = N/s - d_H^*(\overline{A})$, where $d_H^*(\bar{A})$ is the maximum Hamming distance between any two rows of \bar{A} .

LEMMA 1. Let B be an equidistant $U(s, q^{n_2})$ according to the L_p -distance for any $p \geqslant 1$, and *let A be a subarray of S as given above. Then design D in Theorem* [1](#page-2-0) *is a* U(*N*, *q*(*n*1−*j*)*n*²) *with Lp-distance efficiency*

$$
d_{p,\text{eff}}(D) = d_{\text{H,eff}}(A) = \left(\frac{N-1}{N}\right) \left(\frac{N - s \, d_{\text{H}}^*(\bar{A})}{N - js + j - 1}\right),
$$

where j is the number of columns of \overline{A} and $n_1 = (N-1)/(s-1)$.

Obviously, for $j = 1, 2$ we have $d^*_{\text{H}}(\overline{A}) = j$ for any choice of \overline{A} with *j* columns. For $j \ge 3$ we have $d_{\text{H}}^*(\bar{A}) \leq j$. We therefore have that for $j \geq 1$,

$$
d_{p,\text{eff}}(D) = d_{\text{H,eff}}(A) \geqslant \left(\frac{N-1}{N}\right) \left(\frac{N-js}{N-js+j-1}\right),
$$

which is close to 1 provided that *j* is small.

For given *j*, we want to find an \bar{A} that minimizes $d^*_{H}(\bar{A})$, thus maximizing $d_{p, \text{eff}}(D) = d_{H, \text{eff}}(A)$ owing to Lemma 1. We have seen already that any \overline{A} minimizes $d_H^*(\overline{A})$ if $j = 1, 2$. Although it may be too difficult to solve this optimization problem for all *j*, it is possible to find a solution for certain *j* values. We discuss this next.

The saturated orthogonal array *S*, the $OA(N, s^{n_1})$ with $N = s^k$ and $n_1 = (N - 1)/2$ $(s - 1)$ introduced above, is generated by *k* independent columns e_1, \ldots, e_k , and it collects these *k* independent columns and all their possible interaction columns. The columns of *S* can be

represented by $e_1^{u_1} \cdots e_k^{u_k}$, with the first nonzero entry u_j in the vector (u_1, \ldots, u_k) equal to 1. For any $k_0 = 1, \ldots, k - 1$, let S_0 be obtained by collecting all those columns in *S* that correspond to $u_{k_0+1} = \cdots = u_k = 0$. Effectively, S_0 is generated by k_0 independent columns e_1, \ldots, e_{k_0} . We see that *S*⁰ is a saturated orthogonal array $OA(N_0, s^{n_0})$ where $N_0 = s^{k_0}$ and $n_0 = (s^{k_0} - 1)/(s - 1)$, with its runs all replicated s^{k-k_0} times. This shows that $d_H^*(S_0) = N_0/s = s^{k_0-1}$. Taking $\overline{A} = S_0$ gives the main result of this section.

THEOREM 3. Let B be an equidistant $U(s, q^{n_2})$ under the L_p -distance. Take $\overline{A} = S_0$ so that *A* = *S* \setminus *S*₀*. Then design D in Theorem* [1](#page-2-0) *is a* U(*N*, $q^{(n_1-n_0)n_2}$) *that has*

$$
d_{p,\text{eff}}(D) = d_{\text{H},\text{eff}}(A) = 1 - 1/N,
$$

where $n_1 - n_0 = (s^k - s^{k_0})/(s - 1)$ *. This choice of* \overline{A} *is optimal in that no other* \overline{A} *can give a higher value of d*_{H,eff} (A) *.*

We now take *B* to be the $LI(f, s)$ from [Wang et al.](#page-10-0) [\(2018](#page-10-0)), which is equidistant under the *L*1-distance.

COROLLARY 2. Let *s* be a prime power such that $2s + 1$ is prime. If we take B to be the LH(s, s) *from [Wang et al.](#page-10-0)* [\(2018\)](#page-10-0) and A to be $S \setminus S_0$ as in Theorem 3, then we obtain a $U(N, s^n)$ with $n = s(s^k - s^{k₀})/(s - 1)$ *that has d*_{1,eff}(*D*) = 1 − 1/*N*. *Of special interest is the case where* $k_0 = k - 1$, for which we obtain a $U(N, s^N)$ with $d_{1, \text{eff}}(D) = 1 - 1/N$.

Example 1. Take $s = 3$ and $k = 3$ in Corollary 2. Then design *S* is a saturated $OA(27, 3^{13})$ whose set of 13 columns is

$$
S = \{e_1, e_2, e_1e_2, e_1e_2^2, e_3, e_1e_3, e_1e_3^2, e_2e_3, e_2e_3^2, e_1e_2e_3, e_1e_2^2e_3, e_1e_2e_3^2, e_1e_2^2e_3^2\}.
$$

If we take $k_0 = 2$, then $\overline{A} = S_0 = \{e_1, e_2, e_1e_2, e_1e_2^2\}$; so $A = S \setminus \overline{A}$ is an $OA(27, 3^9)$. Using this *A* in conjunction with an equidistant LH(3, 3) as *B*, we obtain design *D*, a U(27, 3²⁷) with $d_{1, \text{eff}}(D) = 26/27 = 0.963$. Design *D* is actually a maximin *L*₁-distance design because we can calculate that $d_1(D) = 24$ and $d_{1,\text{ave}}(D) = 324/13 < 25$, showing that the *L*₁-distance of *D* attains the upper bound $\lfloor 324/13 \rfloor = 24$.

Table [3](#page-7-0) provides a list of $U(N, s^N)$ designs that can be constructed by Corollary 2. These $U(N, s^N)$ are supersaturated, so deleting one column gives a $U(N, s^{N-1})$. The last column of Table [3](#page-7-0) gives information on the distance efficiency for these $U(N, s^{N-1})$.

Theorem 3 provides an optimal choice of *A* for a set of selected *j* values, $j = (s^{k_0} - 1)/(s - 1)$ for $k_0 = 1, \ldots, k - 1$, where *j* denotes the number of columns in \overline{A} . For any other *j* value, a sensible strategy of connecting the dots, as suggested by the same theorem, is to construct \bar{A} by selecting the columns of *S* in Yates order. We use an example to illustrate this idea.

Example 2. For $s = 5$ and $k = 3$, *S* is a saturated $OA(125, 5^{31})$ whose 31 columns are given in Yates order in Table [4,](#page-7-0) where column $e_1^{u_1} \cdots e_k^{u_k}$ is replaced by $1^{u_1} \cdots k^{u_k}$ for simplicity. We sequentially delete the first *j* columns in *S* according to Yates order and take the remaining $n = 31 - i$ columns as *A*. Using this *A* together with the equidistant LH(5,5), we obtain a U(12[5](#page-7-0), 5^{5n}) for $n = 31, 30, 29, \ldots$ Table 5 gives the *L*₁-distance efficiencies of these designs for $n = 31, 30, \ldots, 19.$

Table 4. *The* 31 *columns of* $OA(125, 5^{31})$

In the remainder of this section, we compare our designs with existing designs in the literature. We consider good lattice point designs and their linear transformations [\(Zhou & Xu,](#page-10-0) [2015\)](#page-10-0), designs obtained by further Williams transformations [\(Wang et al.](#page-10-0), [2018\)](#page-10-0), and designs from the R [\(R Development Core Team,](#page-10-0) [2021\)](#page-10-0) packages SLHD [\(Ba](#page-10-0), [2013](#page-10-0)) and lhs [\(Carnell,](#page-10-0) [2020](#page-10-0)). All designs are scaled into $[0,1]^n$ and the L_1 -distance is used for comparison. The results, given in Table [6,](#page-8-0) show that our designs are uniformly better, which is somewhat surprising even to us.

Our designs are obtained in the same manner as in Example [2,](#page-6-0) where *A* is obtained by deleting columns in Yates order from a saturated orthogonal array and *B* is taken to be an *L*1-equidistant $U(s, sⁿ²)$. To use the R package SLHD [\(Ba](#page-10-0), [2013\)](#page-10-0), we run the R command maximinSLHD 100 times and then select the best design out of the 100 generated designs. For $N \le 125$ the default setting of 10^6 iterations is used, but for $N > 125$ the algorithm is considerably slower so we use $10⁴$ iterations to save time. For the R package 1 hs [\(Carnell,](#page-10-0) [2020\)](#page-10-0), we run the R command maximinLHS 100 times with default settings and choose the best sample under the *L*1-distance.

If *B* is equidistant, then (*B*, *B*) is also equidistant. Therefore, designs with larger *n* for a given *N* are readily available. Table [7](#page-8-0) compares our designs with those constructed by the R packages SLHD and lhs in the range $N/5 \le n < N$. Selected *n* values are such that the ratio N/n is approximately equal to 1, 1.5, 2, 2.5, 3, 3.5, 4, 4.5 and 5. We see that SLHD is always better than lhs. Our method underperforms SLHD for small *n* values, but becomes dominant as soon as the ratio *N*/*n* exceeds a certain threshold. This phenomenon also occurs for designs of other *N* values that are not reported here to save space.

Table 6. L_1 -distances of various $N \times n$ designs

Ours, our designs; GLP, good lattice point designs; LGLP, linear transformation of GLP; WGLP, Williams transformation of LGLP; SLHD, R package SLHD; lhs, R package lhs.

						Table 1. L -alstances by $N \wedge n$ designs with varying N/n ratios					
N	S	\boldsymbol{n}	25	25	30	35	40	50	60	80	124
125	5.	Ours	2.5	2.5	5.0	7.5	10.0	15.0	20.0	30.0	49.0
		SLHD	6.2	6.2	7.7	9.3	11.2	14.5	17.7	24.1	39.1
		lhs	4.5	4.5	5.7	7.3	8.2	11.1	13.7	19.1	32.0
		\boldsymbol{n}	66	72	84	96	114	132	168	228	342
343		Ours	13.3	16.0	21.3	26.7	34.7	42.7	58.7	82.7	131.0
		SLHD	16.1	17.7	21.1	24.6	31.1	36.4	47.4	65.5	101.0
		lhs	12.8	14.2	17.2	20.6	25.3	30.1	40.4	57.5	91.2

Table 7. *L*1*-distances of N* × *n designs with varying N*/*n ratios*

He [\(2019](#page-10-0)) introduced interleaved lattice-based maximin *L*2-distance designs and provided an R package InterleavedMaximinD for implementation of his method. Table [8](#page-9-0) compares our designs obtained from Proposition [3](#page-5-0) with the designs generated by InterleavedMaximinD, for $N = 256$ and $n = 136, 170$ under both L_2 - and L_1 -distances. For reference, corresponding designs from the R package SLHD are also included. We see that the designs from InterleavedMaximinD are the best under the *L*2-distance while our designs are the best under the *L*₁-distance. The superior performance of InterleavedMaximinD under the *L*₂distance appears to be due to the corresponding designs having only two levels, which may be an undesirable feature for computer experiments. We have also attempted, but found it infeasible, to compare our designs with interleaved lattice-based maximin distance designs for other run sizes, as InterleavedMaximinD very frequently does not generate designs with the required run sizes. For example, InterleavedMaximinD outputs a design with 128 runs when one inputs $N = 64$ and $n = 36$, and a design with 567 runs when one inputs $N = 512$ and $n = 192$.

In recent work, [He](#page-10-0) [\(2020\)](#page-10-0) examined another attractive class of lattice-based designs that aim for a large separation distance on all projections. These designs are most suitable when there are relatively small numbers of factors compared to run sizes. [He](#page-10-0) (2020) (2020) considered $n = 4, 8, 16$, but the method became difficult and slow to implement for $n = 16$ factors.

5. Concluding remarks

The central theme of this article is the construction of designs with large distances. Besides having large distances, our constructed designs also enjoy some other space-filling properties. It is obvious that, given an orthogonal array *A*, if *B* has orthogonal columns, then design *D* must

SLHD, R package SLHD; Ours, our designs; Lattice, R package InterleavedMaximinD.

also have orthogonal columns. Moreover, our designs have a property that resembles mappable nearly orthogonal arrays [\(Mukerjee et al.,](#page-10-0) [2014](#page-10-0)), in that any two columns of *D* that come from two different columns of *A* form an orthogonal array, implying that the design *D* is space-filling in most of two dimensions.

There are a number of further issues that would be interesting to explore. The present paper has focused on designs constructed when at least one of *A* and *B* is equidistant. Theorem [1](#page-2-0) guarantees that the resulting design has a large distance efficiency when *A* and *B* both have large distance efficiencies, but detailed and in-depth studies could potentially shed more light on the construction of maximin distance designs. Unless *B* is equidistant, level permutation of *A* has an effect on the distance of *D*, a point alluded to, somewhat implicitly, in the discussion after Theorem [1,](#page-2-0) and this effect becomes more pronounced if *B* is far from being equidistant. It would be very interesting to investigate this important scenario in the future.

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APPENDIX

Proof of Theorem [1](#page-2-0)

Let c_i and c_j be two rows of *D* where $i \neq j$, and let a_i and a_j be the corresponding two rows of *A*. A moment of thought gives that $d_p(c_i, c_j) \geq d_H(a_i, a_j) d_p(B) \geq d_H(A) d_p(B)$. This shows that $d_p(D) \geq d_H(A) d_p(B)$. Thus part (i) of Theorem [1](#page-2-0) is established.

To prove part (ii), recall from $\S 2$ $\S 2$ the average distance for a U(*N*, q^n) given in [\(1\)](#page-1-0). Since

$$
C_p = \sum_{i \neq j} |x_{ik} - x_{jk}|^p = 2N^2 \{1^p \times (q-1) + 2^p \times (q-2) + \cdots + (q-1)^p \times 1\}/q^2,
$$

we have $d_{p,\text{ave}} = nNW(q)/(N-1)$ where $W(q) = 2\sum_{i=1}^{q-1} i^p(q-i)/q^2$. Applying this to designs *B* and *D*, we obtain $d_{p,\text{ave}}(B) = n_2 sW(q)/(s-1)$ and $d_{p,\text{ave}}(D) = (n_1 n_2) NW(q)/(N-1)$. For design *A*, we have from [\(3\)](#page-2-0) in § [2](#page-1-0) that $d_{\text{H,ave}}(A) = N(s-1)n_1/(N-1)s$. Therefore $d_{p,\text{ave}}(D) = d_{\text{H,ave}}(A)d_{p,\text{ave}}(B)$. This implies that $d_{p, \text{eff}}(D) = d_p(D)/d_{p, \text{ave}}(D) \geq d_{\text{H,eff}}(A) d_{p, \text{eff}}(B)$ by part (i) and the definitions of $d_{\text{H,eff}}(A)$ in [\(4\)](#page-2-0) and $d_{p,eff}(B)$ in [\(2\)](#page-1-0). The last statement in the theorem is obvious from the proof of part (i).

Proof of Lemma [1](#page-5-0)

Since *B* is equidistant under the *L_p*-distance, we have that $d_{p, \text{eff}}(B) = 1$. Therefore $d_{p, \text{eff}}(D) = d_{H, \text{eff}}(A)$. We also know that $d_H(A) = N/s - d_H^*(\overline{A})$.

As *A* is a U(*N*, $s^{(n_1-j)}$) where $n_1 = (N-1)/(s-1)$ and *j* is the number of columns in \overline{A} , again by [\(3\)](#page-2-0) we have $d_{\text{H,ave}}(A) = N(s-1)(n_1 - j) / \{(N-1)s\}$. Therefore

$$
d_{p,eff}(D) = d_{H,eff}(A) = d_H(A)/d_{H,ave}(A) = \left(\frac{N-1}{N}\right)\left(\frac{N-s d_H^*(\bar{A})}{N-js+j-1}\right),
$$

where $n_1(s - 1) = N - 1$ has helped with the simplification in the last step.

Proof of Theorem [3](#page-6-0)

It is easy to see that $d_{H,eff}(A) = (N-1)/N$, because $d_H(A) = N/s - N_0/s$ and $d_{H,ave}(A) =$ $N(s-1){(N-1)/(s-1)} - (N_0-1)/(s-1)}$ $\{(N-1)s\} = N(N - N_0)/{(N-1)s}$. No better *A* can be found because $d_{\text{H,ave}}(A) - d_{\text{H}}(A) = (N - N_0)/\{(N - 1)s\} < 1.$

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